

CAD Algorithms for Physical Design - Floorplanning

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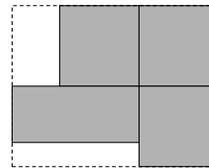
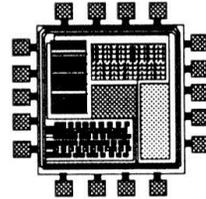
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Hierarchical Design

- ▶ Several blocks after partitioning:
- ▶ Need to:
 - ▶ Put the blocks together.
 - ▶ Design each block.

Which step to go first?

- ▶ How to put the blocks together without knowing their shapes and the positions of the I/O pins?
- ▶ If we design the blocks first, those blocks may not be able to form a tight packing.



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Floorplanning

- ▶ The floorplanning problem is to plan (i) positions and (ii) module shapes, at the beginning of the design cycle, to optimize circuit parameters:
 - ▶ chip area
 - ▶ total wirelength
 - ▶ delay of critical path
 - ▶ routability
 - ▶ others, e.g., noise, heat dissipation, etc.

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Floorplanning v.s. Placement

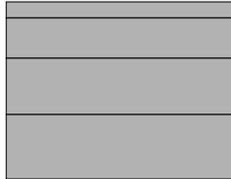
- ▶ Both determines block positions to optimize the circuit performance.
- ▶ Floorplanning:
 - ▶ Details like shapes of blocks, I/O pin positions, etc. are not yet fixed (blocks with flexible shape are called soft blocks).
- ▶ Placement:
 - ▶ Details like module shapes and I/O pin positions are fixed (blocks with no flexibility in shape are called hard blocks).

Floorplanning Problem

- ▶ Input:
 - ▶ n Blocks with areas A_1, \dots, A_n
 - ▶ Bounds r_i and s_i on the aspect ratio of block B_i
- ▶ Output:
 - ▶ Coordinates (x_i, y_i) , width w_i and height h_i for each block such that $h_i w_i = A_i$ and $r_i \leq h_i/w_i \leq s_i$
- ▶ Objective:
 - ▶ To optimize circuit parameters
 - ▶ WL, Core Area, Timing, etc.

Aspect Ratio Bounds

- ▶ If there is no bound on the aspect ratios, can we pack everything tightly?
 - ▶ - Sure!



- ▶ But we don't want to layout blocks as long strips, so we require $r_i \leq h_i/w_i \leq s_i$ for each i

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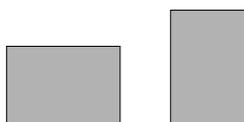
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Bounds on Aspect Ratios

- ▶ We may also allow several shapes for each block:



- ▶ For hard blocks, the orientation may be changed:

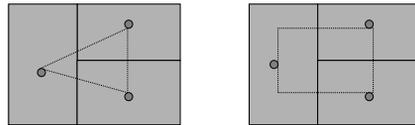


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Objective Function and WL Estimation

- ▶ A commonly used objective function is a weighted sum of area and wirelength:
 - ▶ $\text{cost} = \alpha \cdot \mathbf{A} + \beta \cdot \mathbf{WL}$,
 - ▶ where \mathbf{A} is the total area of the packing, \mathbf{WL} is the total wirelength, and α and β are constants.
- ▶ Exact \mathbf{WL} value is not known until routing is done
- ▶ During floorplanning, even pin positions are unknown
- ▶ Some possible wirelength estimations:
 - ▶ Center-to-center estimation
 - ▶ Half-perimeter estimation

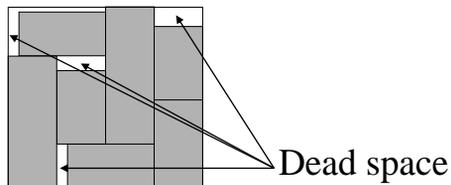


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Dead Space

- ▶ Dead space is the space that is wasted:



- ▶ Minimizing area is the same as minimizing deadspace.
- ▶ Dead space percentage is computed as

$$(A - \sum_i A_i) / A \times 100\%$$

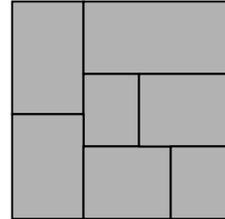
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Slicing and Non-Slicing Floorplans

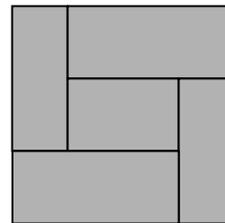
▶ Slicing Floorplan:

A Floorplan that may be obtained by repetitively subdividing (slicing) rectangles, horizontally or vertically.



▶ Non-Slicing Floorplan:

A Floorplan that may NOT be obtained by repetitively subdividing alone



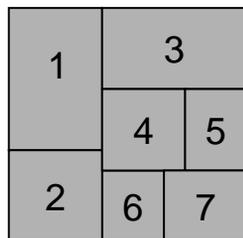
▶ Otten (LSSS-82) first pointed out that slicing floorplans are much easier to handle

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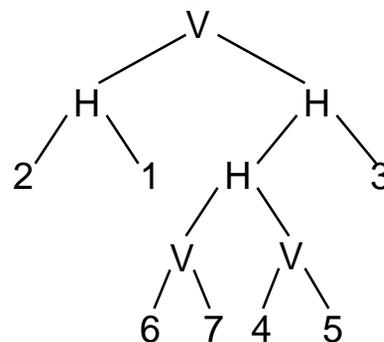
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Slicing Floorplan Representation

Slicing Floorplan



Slicing Tree

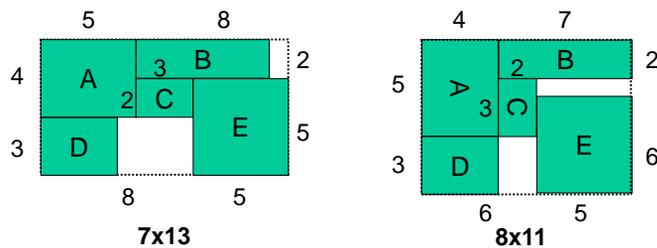


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Optimal Hard Macro Floorplan

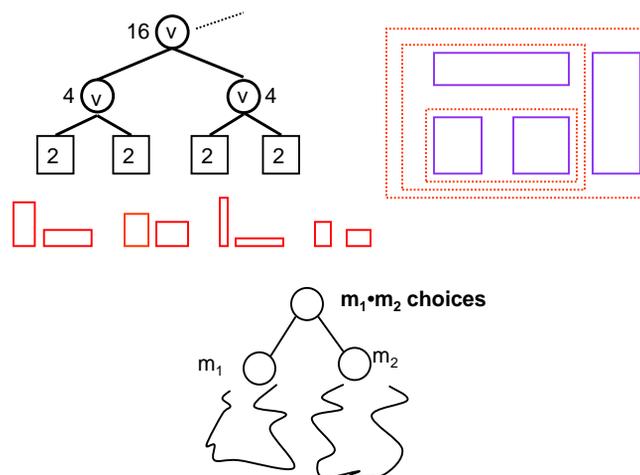
- ▶ Given slicing structure and a set of module shapes (or shape list)
- ▶ How to orient these modules such that the total area is smallest?
 - ▶ Optimal Orientation of Cells in Slicing floorplan Designs” L. Stockmeyer, Information and Control 57(1983), 91-101



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Optimal Hard Macro Floorplan – Choices

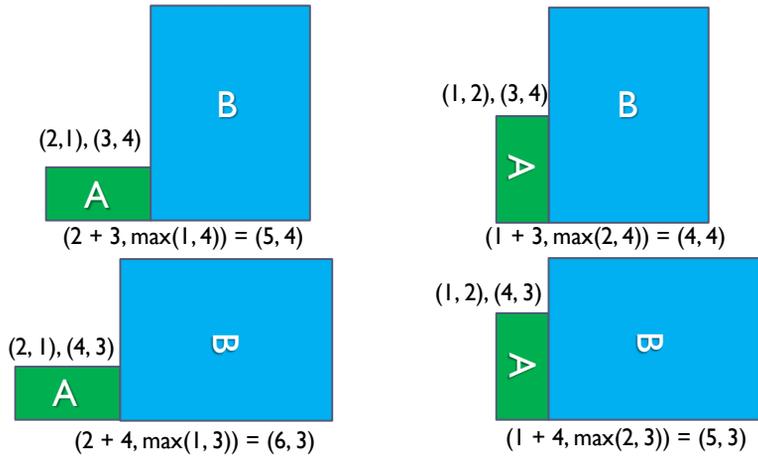


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Example of Block Merging

- ▶ Block A = (2, 1), Block B = (3, 4)
- ▶ Explore all possible rotations:

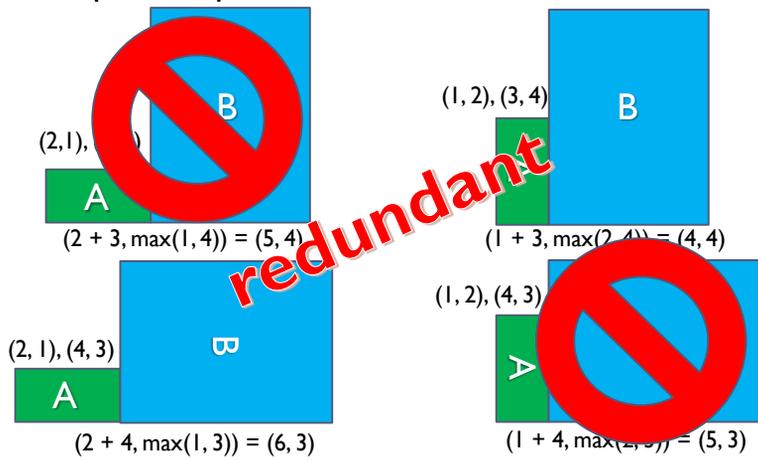


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Example of Block Merging

- ▶ Block A = (2, 1), Block B = (3, 4)
- ▶ Explore all possible rotations:



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Stockmeyer Algorithm

- ▶ Sort LHS, RHS children dimensions in
 - ▶ **increasing width, decreasing height**
- ▶ Block A = (2, 1), Block B = (3, 4) becomes
 - ▶ $L = \{(1, 2), (2, 1)\}$, $R = \{(3, 4), (4, 3)\}$
- ▶ **First pair, (l1, r1) represents lowest w, largest h:**
 - ▶ $(l1, r1): (1 + 3, \max(2, 4)) = (4, 4)$
- ▶ *Identify maximum dimension and rotate: $r1 \rightarrow r2$*
 - ▶ $(l1, r2): (1 + 4, \max(2, 3)) = (5, 3)$
- ▶ *Identify maximum dimension: no new permutation*
- ▶ **Terminate if maximum dimension cannot be reduced by a new permutation**

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Stockmeyer Algorithm Idea in more detail

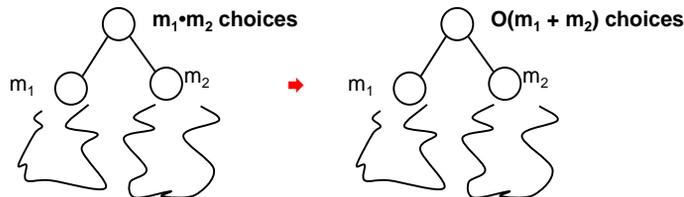
- ▶ Dynamic programming
 - ▶ Compute a set of irredundant solutions at each sub-tree
 - ▶ rooted from the list of irredundant solutions for its two child subtrees
 - ▶ Pick the best solution from the list of irredundant solutions at the root
- ▶ For a V node
 - ▶ Sort LHS, RHS children dimensions in **increasing width, decreasing height**
 - ▶ First Resulting dimension is $(w_l + w_r, h_{new} = \max(h_l, h_r))$, for sorted L, R pairs
 - ▶ **Repeat: identify maximum dimension and rotate:**
 - if $(h_l > h_r)$, join **next L** pair (maximum from L)
 - if $(h_l < h_r)$, join **next R** pair (maximum from R)
 - if $(h_l = h_r)$, join both **next L and next R** pairs (identical maximum)
 - ▶ **Until relevant next pairs do not exist**
- ▶ For an H node
 - ▶ Identical Algorithm, but sort LHS, RHS children dimensions in **decreasing width, increasing height**
- ▶ **Terminate if maximum dimension cannot be reduced by a new permutation**

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Stockmeyer Algorithm Idea

- ▶ Complexity is **$O(L + R)$** , instead of **$O(L \times R)$** based on Stockmeyer algorithm
 - ▶ Does not enumerate the $L \times R$ Cartesian Product

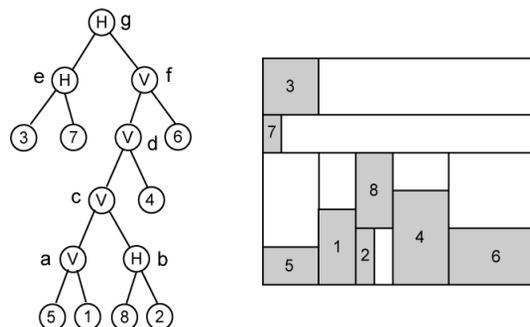


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Stockmeyer Algorithm Example

- ▶ Determine optimal orientation of the blocks
 - ▶ Internal nodes in the slicing tree: top-**H**-bottom, left-**V**-right
 - ▶ lower-left corner of the block → lower-left corner of its room
 - ▶ Block dimension: (2,4), (1,3), (3,3), (3,5), (3,2), (5,3), (1,2), (2,4)



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Stockmeyer Algorithm Example

► Bottom-up Tree Traversal

visit node a : Since the cut orientation is vertical;

$$L = \{(2, 3), (3, 2)\}$$

$$R = \{(2, 4), (4, 2)\}$$

- i join $l_1 = (2, 3)$ and $r_1 = (2, 4)$: we get $(2 + 2, \max\{3, 4\}) = (4, 4)$. Since the maximum is from R , we join l_1 and r_2 next.
- ii join $l_1 = (2, 3)$ and $r_2 = (4, 2)$: we get $(2 + 4, \max\{3, 2\}) = (6, 3)$. Since the maximum is from L , we join l_2 and r_2 next.
- iii join $l_2 = (3, 2)$ and $r_2 = (4, 2)$: we get $(3 + 4, \max\{2, 2\}) = (7, 2)$.

Thus, the resulting dimensions are $\{(4, 4), (6, 3), (7, 2)\}$.

Stockmeyer Algorithm Example

► Bottom-up Tree Traversal

visit node b : Since the cut orientation is horizontal;

$$L = \{(4, 2), (2, 4)\}$$

$$R = \{(3, 1), (1, 3)\}$$

- i join $l_1 = (4, 2)$ and $r_1 = (3, 1)$: we get $(\max\{4, 3\}, 2 + 1) = (4, 3)$. Since the maximum is from L , we join l_2 and r_1 next.
- ii join $l_2 = (2, 4)$ and $r_1 = (3, 1)$: we get $(\max\{2, 3\}, 4 + 1) = (3, 5)$. Since the maximum is from R , we join l_2 and r_2 next.
- iii join $l_2 = (2, 4)$ and $r_2 = (1, 3)$: we get $(\max\{2, 1\}, 4 + 3) = (2, 7)$.

Thus, the resulting dimensions are $\{(4, 3), (3, 5), (2, 7)\}$.

Stockmeyer Algorithm Example

► Top Node

visit node g : Since the cut orientation is horizontal;

$$L = \{(3, 4)\}$$

$$R = \{(20, 3), (18, 4), (13, 5), (12, 7)\}$$

- i join $l_1 = (3, 4)$ and $r_1 = (20, 3)$: we get $(\max\{3, 20\}, 4 + 3) = (20, 7)$. Since the maximum is from R , we join l_1 and r_2 next.
- ii join $l_1 = (3, 4)$ and $r_2 = (18, 4)$: we get $(\max\{3, 18\}, 4 + 4) = (18, 8)$. Since the maximum is from R , we join l_1 and r_3 next.
- iii join $l_1 = (3, 4)$ and $r_3 = (13, 5)$: we get $(\max\{3, 13\}, 4 + 5) = (13, 9)$. Since the maximum is from R , we join l_1 and r_4 next.
- iv join $l_1 = (3, 4)$ and $r_4 = (12, 7)$: we get $(\max\{3, 12\}, 4 + 7) = (12, 11)$.

Thus, the resulting dimensions are $\{(20, 7), (18, 8), (13, 9), (12, 11)\}$.
The minimum area floorplan is $13 \times 9 = 117$.

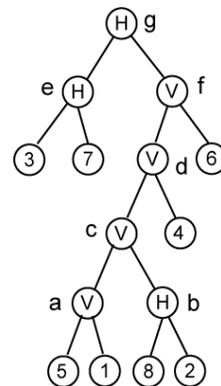
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Stockmeyer Algorithm Example

► Top-Node Tree Traversal

node	dir	dimensions
g	hor	$L = \{(3, 4)\}$ $R = \{(20, 3), (18, 4), (13, 5), (12, 7)\}$ $D = \{(20, 7), (18, 8), (13, 9), (12, 11)\}$
e	hor	$L = \{(3, 3)\}$ $R = \{(2, 1), (1, 2)\}$ $D = \{(3, 4)\}$
f	ver	$L = \{(9, 7), (10, 5), (13, 4), (15, 3)\}$ $R = \{(3, 5), (5, 3)\}$ $D = \{(12, 7), (13, 5), (18, 4), (20, 3)\}$
d	ver	$L = \{(6, 7), (7, 5), (8, 4), (10, 3)\}$ $R = \{(3, 5), (5, 3)\}$ $D = \{(9, 7), (10, 5), (13, 4), (15, 3)\}$

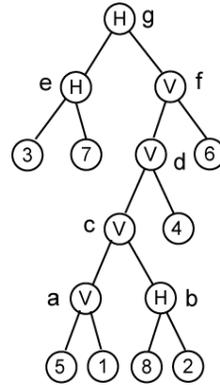


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Stockmeyer Algorithm Example

node	dir	dimensions
<i>c</i>	ver	$L = \{(4, 4), (6, 3), (7, 2)\}$ $R = \{(2, 7), (3, 5), (4, 3)\}$ $D = \{(6, 7), (7, 5), (8, 4), (10, 3)\}$
<i>b</i>	hor	$L = \{(4, 2), (2, 4)\}$ $R = \{(3, 1), (1, 3)\}$ $D = \{(4, 3), (3, 5), (2, 7)\}$
<i>a</i>	ver	$L = \{(2, 3), (3, 2)\}$ $R = \{(2, 4), (4, 2)\}$ $D = \{(4, 4), (6, 3), (7, 2)\}$

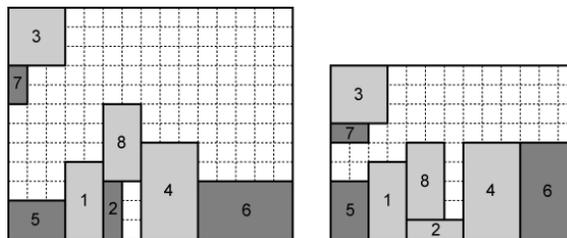


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Stockmeyer Algorithm Example

- ▶ Final Floorplan
- ▶ 4 blocks are rotated
 - ▶ Area reduced from 15×12 to 13×9

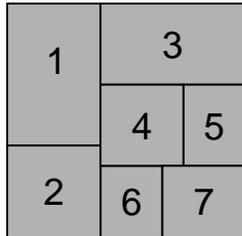


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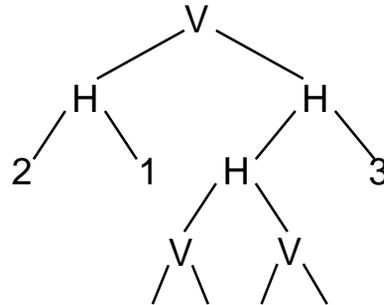
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Slicing Floorplan Representation

Slicing Floorplan

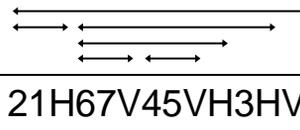


Slicing Tree



- ▶ D.F.Wong and C.L. Liu, "A New Algorithm for Floorplan Design" DAC, 1986, pages 101-107.

Polish Expression
(postorder traversal
of slicing tree)



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RP Floorplan Representation

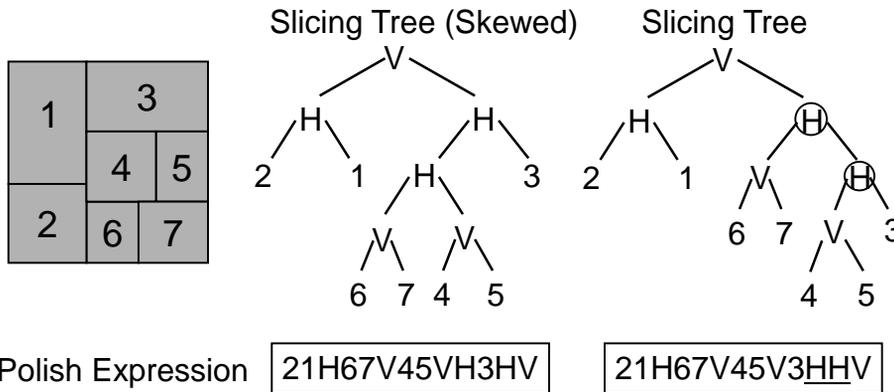
- ▶ Succinct representation of slicing floorplan
 - ▶ roughly specifying relative positions of blocks
- ▶ Postorder traversal of slicing tree
 - ▶ 1. Postorder traversal of left sub-tree
 - ▶ 2. Postorder traversal of right sub-tree
 - ▶ 3. The label of the current root
- ▶ For n blocks, a Polish Expression contains n operands (blocks) and $(n - 1)$ operators (H,V).
- ▶ However, for a given slicing floorplan, the corresponding slicing tree (and hence polish expression) is not unique
 - ▶ Therefore, there is some redundancy in the representation.

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Skewed Slicing Tree and Normalized RP

- ▶ Skewed Slicing Tree:
 - ▶ no node and its right son are the same
- ▶ Normalized Polish Expression:
 - ▶ no consecutive H's or V's



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Normalized RP

- ▶ There is a 1-1 correspondence between Slicing Floorplan, Skewed Slicing Tree, and Normalized Polish Expression
- ▶ Normalized Polish Expression is typically used to represent slicing floorplans, or its Binary Tree
 - ▶ What is a valid NPE?
- ▶ Can be formulated as a state space search problem
 - ▶ Chain: HVHVH.... or VHVHV....

16H35V2HV74HV

↔ ↔ ↔ ↔

Chains

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RP Neighborhood Structure

- ▶ Chain: HVHVH... or VHVHV...

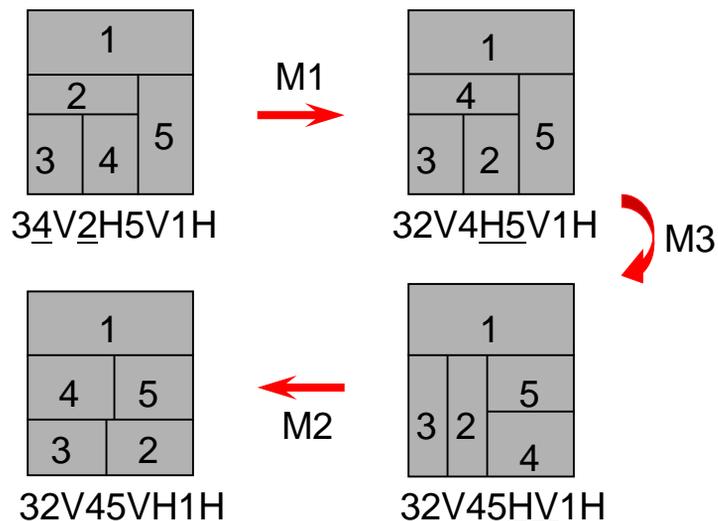


- ▶ The moves:
 - ▶ **M1: Swap adjacent operands** (ignoring chains)
 - ▶ **M2: Complement a chain**
 - ▶ **M3: Swap an adjacent operand and an operator**
 - ▶ M3 may produce an invalid NPE, thus checking NPE validity is necessary
- ▶ It can be proven that every pair of valid NPE are connected through these moves

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Example of NPE Moves



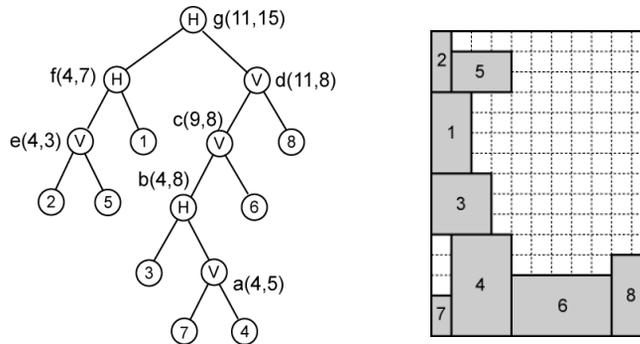
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Normalized Polish Expression Example

▶ Draw slicing floorplan based on:

- ▶ Initial PE: $P_1 = 25V1H374VH6V8VH$
- ▶ Dimensions: (2,4), (1,3), (3,3), (3,5), (3,2), (5,3), (1,2), (2,4)



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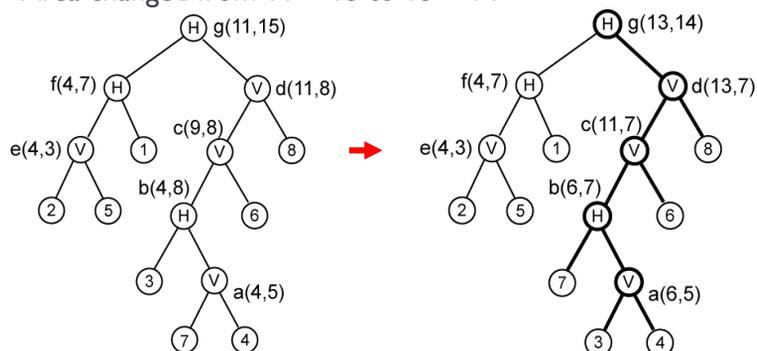
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Normalized Polish Expression Example

▶ MI Move

▶ Swap module 3 and 7 in $P_1 = 25V1H374VH6V8VH$

- ▶ We get: $P_2 = 25V1H734VH6V8VH$
- ▶ Area changed from 11×15 to 13×14

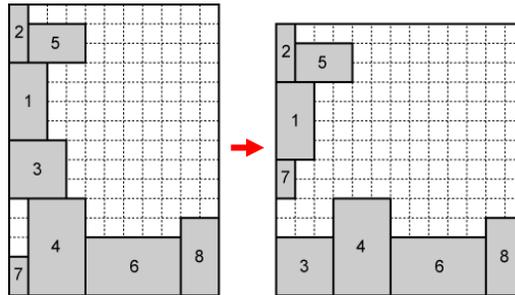


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Normalized Polish Expression Example

► Floorplan Change



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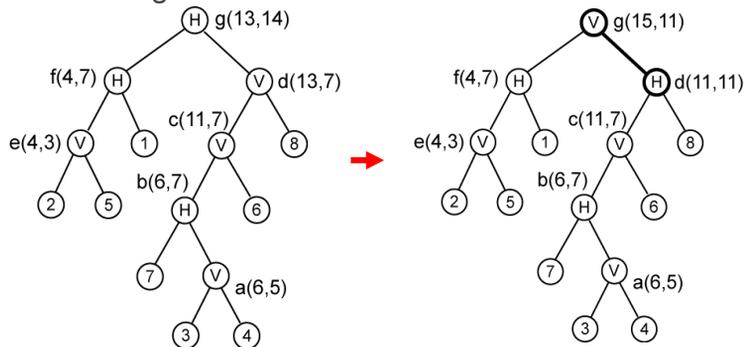
Normalized Polish Expression Example

► M2 Move

► Complement last chain in $P_2 = 25VIH734VH6V8VH$

► We get: $P_3 = 25VIH734VH6V8HV$

► Area changed from 13×14 to 15×11

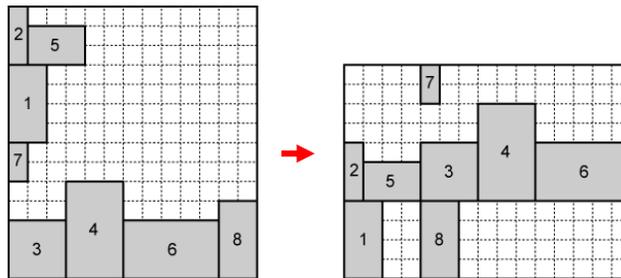


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Normalized Polish Expression Example

► Floorplan Change



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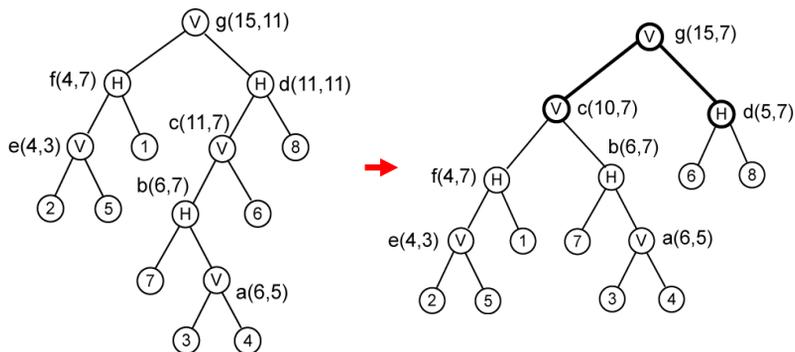
Normalized Polish Expression Example

► M3 Move

► Swaps 6 and V in $P_3 = 25VIH734VH6V8HV$

► We get: $P_4 = 25VIH734VH\underline{V}68HV$

► Area changed from 15×11 to 15×7

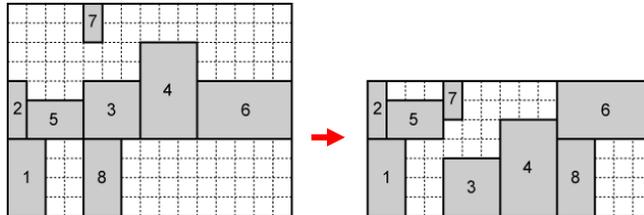


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Normalized Polish Expression Example

► Floorplan Change



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Normalized Polish Expression Example

- What is average change on cost function?
- Initial temperature with acceptance probability 0.9?

The area changed from 11×15 to 13×14 to 15×11 to 15×7 . Thus, the average area change is

$$\Delta_{ave} = \frac{|165 - 182| + |182 - 165| + |165 - 105|}{3} = 31.33$$

Thus,

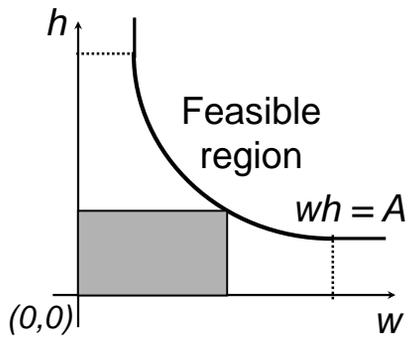
$$T_0 = \frac{-\Delta_{ave}}{\ln(0.9)} = 297.39$$

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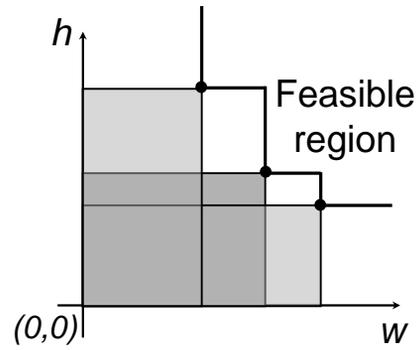
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Floorplan Block Shape Curves

Soft Block



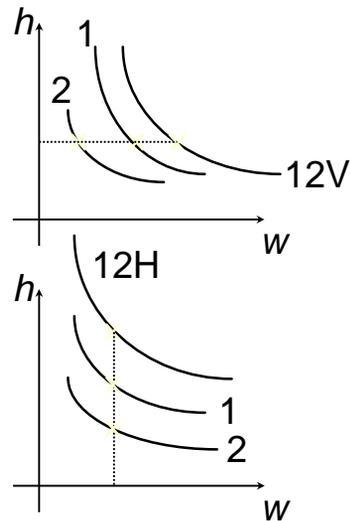
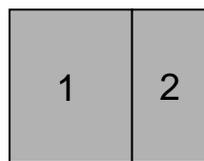
Block with Design Constraints



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Combining Shape Curves

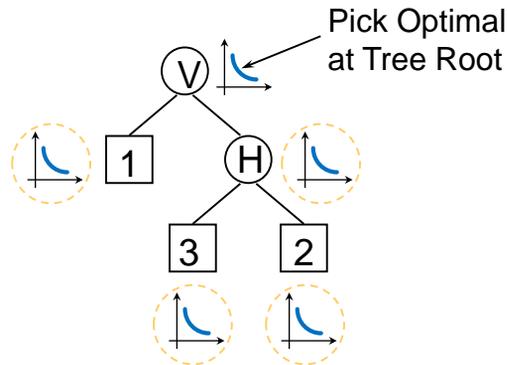
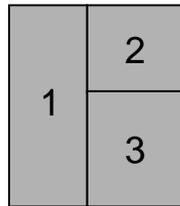


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Identifying the Optimal Area for an NPE

- ▶ Recursively combine shape curves



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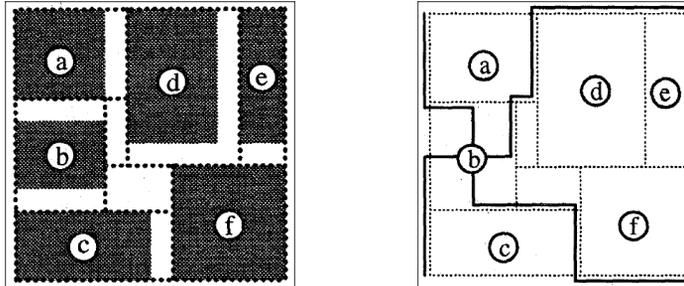
Incremental Shape Curve Update

- ▶ If keeping k points for each shape curve, time for shape curve computation for each NPE is $O(kn)$
- ▶ After each move, only a small change occurs to the floorplan:
 - ▶ no need to re-compute shape curve computation from scratch
 - ▶ Shape curves may be updated **incrementally** after each Floorplan move
- ▶ Reduces Run time to $\sim O(k \log n)$

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Sequence Pair Representation

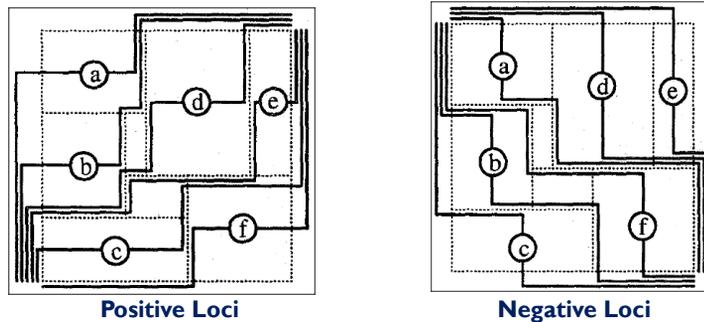


- ▶ Centre of each module may be mapped to a locus
 - ▶ Right-up and Left-down are defined as + Locus
 - ▶ Down-right and Up-left are defined as – Locus
- ▶ Loci of b above show +ve and –ve Loci
- ▶ Theorem: No Positive/Negative Loci cross each other

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Sequence Pair Representation



- ▶ Sequence Pair Ordering = (abcdef, cbfade)
 - ▶ from Top-left, Bottom-right respectively

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Sequence Pair Representation

- ▶ **Sequence Pair Ordering = (abcdef, cbfadc) = (G+, G-)**
 - ▶ For a pair of modules x, x' there are four possible ordering cases in SP
 - ▶ (i) x' is after x , in both G+ and G- [Maa]
 - ▶ (ii) x' is before x , in both G+ and G- [Mbb]
 - ▶ (iii) x' is before x in G+, after x in G- [Mba]
 - ▶ (iv) x' is after x in G+, before x in G- [Mab]
- ▶ **Maa(b) = {d,e,f}, Mbb(b) = 8, Mba(b) = {a}, and Mab(b) = {c}**
- ▶ **Theorem**
 - ▶ Maa → right of, Mbb → left to, Mba → above, Mab → below
 - ▶ In terms of the positions in a SP Floorplan

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Sequence Pair Example

- ▶ **Initial SP: SP₁ = (17452638, 84725361)**
 - ▶ Dimensions: (2,4), (1,3), (3,3), (3,5), (3,2), (5,3), (1,2), (2,4)
 - ▶ Based on SP₁ we build the following table:

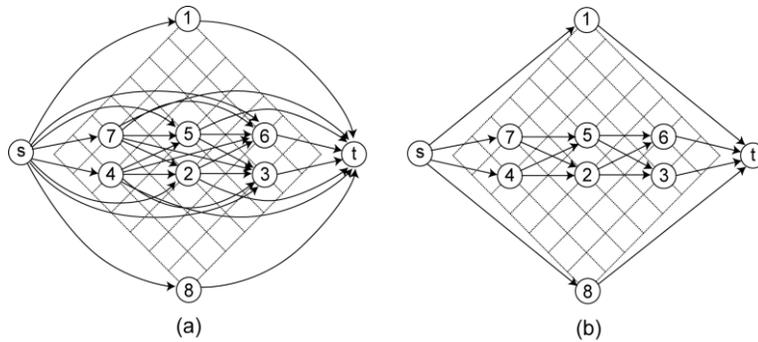
module	right-of	left-of	above	below
1	∅	∅	∅	{2, 3, 4, 5, 6, 7, 8}
2	{3, 6}	{4, 7}	{1, 5}	{8}
3	∅	{2, 4, 5, 7}	{1, 6}	{8}
4	{2, 3, 5, 6}	∅	{1, 7}	{8}
5	{3, 6}	{4, 7}	{1}	{2, 8}
6	∅	{2, 4, 5, 7}	{1}	{3, 8}
7	{2, 3, 5, 6}	∅	{1}	{4, 8}
8	∅	∅	{1, 2, 3, 4, 5, 6, 7}	∅

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Sequence Pair Example

- ▶ Horizontal constraint graph (HCG)
 - ▶ Before and after removing transitive edges

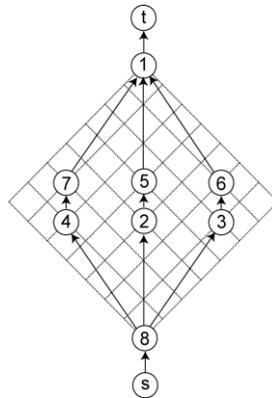


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Sequence Pair Example

- ▶ Vertical constraint graph (VCG)

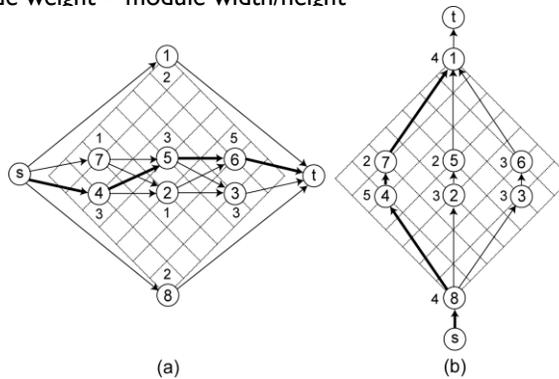


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Sequence Pair Example

- ▶ Computing Chip Width and Height
- ▶ Longest source-sink path length in:
 - ▶ HCG = chip width, VCG = chip height
 - ▶ Node weight = module width/height



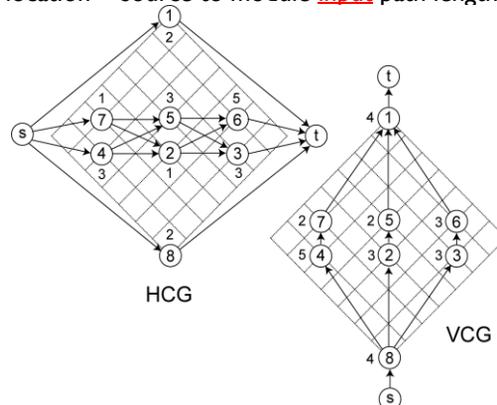
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Sequence Pair Example

- ▶ Computing Module Location
 - ▶ Use longest source-module path length in HCG/VCG
 - ▶ Lower-left corner location = source to module **input** path length

module	HCV	VCG
1	0	11
2	3	4
3	6	4
4	0	4
5	3	7
6	6	7
7	0	9
8	0	0

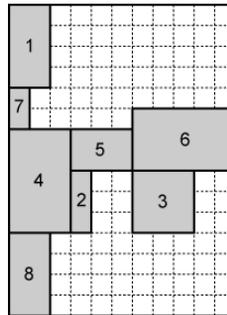


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Sequence Pair Example

- ▶ Final Floorplan
- ▶ Dimension: 11×15



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Sequence Pair Example

- ▶ Move I
- ▶ Swap 1 and 3 in positive sequence of SP_1
 - ▶ $SP_1 = (17452638, 84725361)$
 - ▶ $SP_2 = (37452618, 84725361)$

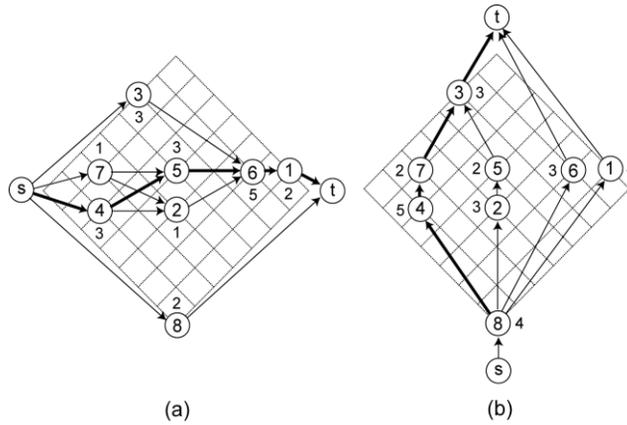
module	right-of	left-of	above	below
1	\emptyset	$\{2, 3, 4, 5, 6, 7\}$	\emptyset	$\{8\}$
2	$\{1, 6\}$	$\{4, 7\}$	$\{3, 5\}$	$\{8\}$
3	$\{1, 6\}$	\emptyset	\emptyset	$\{2, 4, 5, 7, 8\}$
4	$\{1, 2, 5, 6\}$	\emptyset	$\{3, 7\}$	$\{8\}$
5	$\{1, 6\}$	$\{4, 7\}$	$\{3\}$	$\{2, 8\}$
6	$\{1\}$	$\{2, 3, 4, 5, 7\}$	\emptyset	$\{8\}$
7	$\{1, 2, 5, 6\}$	\emptyset	$\{3\}$	$\{4, 8\}$
8	\emptyset	\emptyset	$\{1, 2, 3, 4, 5, 6, 7\}$	\emptyset

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Sequence Pair Example

► Constraint Graphs



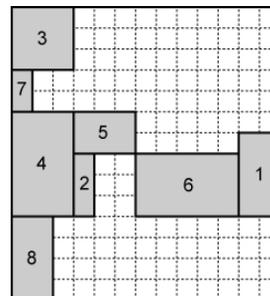
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Sequence Pair Example

- Constructing Floorplan
- Dimension: 13×14

module	HCV	VCG
1	11	4
2	3	4
3	0	11
4	0	4
5	3	7
6	6	4
7	0	9
8	0	0



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Sequence Pair Example

- ▶ Move II
- ▶ Swap 4 and 6 in both sequences of SP_2
 - ▶ $SP_2 = (37\underline{4}52\underline{6}|8, 8\underline{4}7253\underline{6}|)$
 - ▶ $SP_3 = (37\underline{6}52\underline{4}|8, 8\underline{6}7253\underline{4}|)$

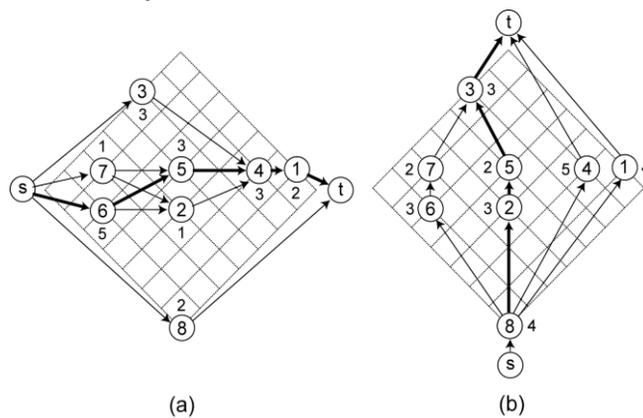
module	right-of	left-of	above	below
1	\emptyset	{2, 3, 4, 5, 6, 7}	\emptyset	{8}
2	{1, 4}	{6, 7}	{3, 5}	{8}
3	{1, 4}	\emptyset	\emptyset	{2, 5, 6, 7, 8}
4	{1}	{2, 3, 5, 6, 7}	\emptyset	{8}
5	{1, 4}	{6, 7}	{3}	{2, 8}
6	{1, 2, 4, 5}	\emptyset	{3, 7}	{8}
7	{1, 2, 4, 5}	\emptyset	{3}	{6, 8}
8	\emptyset	\emptyset	{1, 2, 3, 4, 5, 6, 7}	\emptyset

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Sequence Pair Example

- ▶ Constraint Graphs



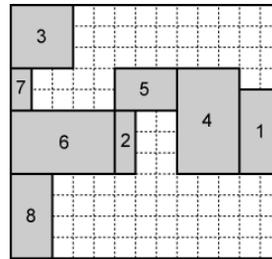
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Sequence Pair Example

- ▶ Constructing Floorplan
- ▶ Dimension: 13×12

module	HCV	VCG
1	11	4
2	3	4
3	0	11
4	0	4
5	3	7
6	6	4
7	0	9
8	0	0

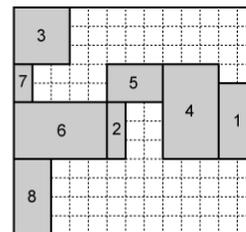
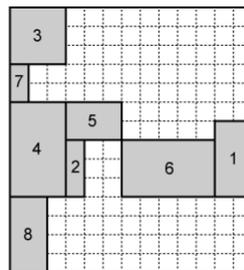
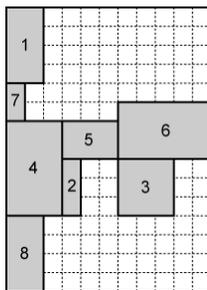


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Sequence Pair Example

- ▶ Summary
- ▶ Moves Impact:
 - ▶ Floorplan dimension changes from 11×15 to 13×14 to 13×12



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