## Knapsack Problem

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Knapsack problem.

- Given n objects and a "knapsack."
- Item i weighs $w_{i}>0$ kilograms and has value $v_{i}>0$.
- Knapsack has capacity of W kilograms.
- Goal: fill knapsack so as to maximize total value.

Ex: $\{3,4\}$ has value 40 .

|  | Item | Value | Weight |
| :---: | :---: | :---: | :---: |
|  | 1 | 1 | 1 |
| $W=11$ | 2 | 6 | 2 |
|  | 3 | 18 | 5 |
|  | 4 | 22 | 6 |
|  | 5 | 28 | 7 |

Greedy: repeatedly add item with maximum ratio $v_{i} / w_{i}$.
Ex: $\{5,2,1\}$ achieves only value $=35 \Rightarrow$ greedy not optimal.

## Dynamic Programming: False Start

Def. OPT(i) = max profit subset of items $1, \ldots$, i.

- Case 1: OPT does not select item i.
- OPT selects best of $\{1,2, \ldots, i-1\}$
- Case 2: OPT selects item i.
- accepting item i does not immediately imply that we will have to reject other items
- without knowing what other items were selected before i, we don' $\dagger$ even know if we have enough room for i

Conclusion. Need more sub-problems!

## Dynamic Programming: Adding a New Variable

Def. OPT $(i, w)=$ max profit subset of items $1, \ldots, i$ with weight limit $w$.

- Case 1: OPT does not select item i.
- OPT selects best of $\{1,2, \ldots, i-1\}$ using weight limit $w$
- Case 2: OPT selects item i.
- new weight limit $=w-w_{i}$
- OPT selects best of $\{1,2, \ldots, i-1\}$ using this new weight limit


Knapsack Problem: Bottom-Up

Knapsack. Fill up an $n$-by-W array.

```
Input: n, w
for w = 0 to W
    M[0, w] = 0
for i = 1 to n
    for w = 1 to W
        if (wi> w)
        M[i, w] = M[i-1, w]
        else
        M[i,w] = max {M[i-1,w], vi
return M[n, W]
```

Knapsack Algorithm

$$
\longrightarrow \quad w+1
$$

|  |  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | ¢ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | \{1\} | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| $n+1$ | \{1, 2 \} | 0 | 1 | 6 | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 | 7 |
|  | \{1, 2, 3\} | 0 | 1 | 6 | 7 | 7 | 18 | 19 | 24 | 25 | 25 | 25 | 25 |
|  | $\{1,2,3,4\}$ | 0 | 1 | 6 | 7 | 7 | 18 | 22 | 24 | 28 | 29 | 29 | 40 |
|  | $\{1,2,3,4,5\}$ | 0 | 1 | 6 | 7 | 7 | 18 | 22 | 28 | 29 | 34 | 34 | 40 |

OPT: $\{4,3\}$
value $=22+18=40$

|  | Item | Value | Weight |
| :---: | :---: | :---: | :---: |
|  | 1 | 1 | 1 |
| W=11 | 2 | 6 | 2 |
|  | 3 | 18 | 5 |
|  | 4 | 22 | 6 |
|  | 5 | 28 | 7 |

## Knapsack Problem: Running Time

Running time. $\Theta(n \mathrm{~W})$.

- Not polynomial in input size!
. "Pseudo-polynomial."
- Decision version of Knapsack is NP-complete.

Knapsack approximation algorithm. There exists a polynomial algorithm that produces a feasible solution that has value within $0.01 \%$ of optimum.

## Sequence Alignment

## String Similarity

How similar are two strings?

- ocurrance
- occurrence


5 mismatches, 1 gap

| 0 | c | - | $u$ | $r$ | r |  | a | n | c | e |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | c | c | $u$ | $r$ | r |  | e | $n$ | c | e |
|  |  |  |  |  |  |  |  |  |  |  |



## Edit Distance

Applications.

- Basis for Unix diff.
- Speech recognition.
- Computational biology.

Edit distance. [Levenshtein 1966, Needleman-Wunsch 1970]

- Gap penalty $\delta$; mismatch penalty $\alpha_{p q}$.
- Cost = sum of gap and mismatch penalties.

| c | T | G | A | c | $c$ | T | A | C | c | T | - | $c$ | T | G | A |  | c | $c$ | T | A |  | c | c | T |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $c$ | c | T | G | A | C | T | A | C | A | T | $c$ | $c$ | T | G | A |  | c | - | T | A |  | c | A | T |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | $\delta+$ |  |  |  |  |  |  |  |

## Sequence Alignment

Goal: Given two strings $X=x_{1} x_{2} \ldots x_{m}$ and $Y=y_{1} y_{2} \ldots y_{n}$ find alignment of minimum cost.

Def. An alignment $M$ is a set of ordered pairs $x_{i}-y_{j}$ such that each item occurs in at most one pair and no crossings.

Def. The pair $x_{i}-y_{j}$ and $x_{i}-y_{j^{\prime}}$ cross if $i\left\langle i^{\prime}\right.$, but $\left.j\right\rangle j^{\prime}$.


Ex: ctaccg vs. tacatg.

| $x_{1}$ | $x_{2}$ | $x_{3}$ | $x_{4}$ | $x_{5}$ |  | $x_{6}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $C$ | $T$ | $A$ | $C$ | $C$ | - | $G$ |
|  |  |  |  |  |  |  |
| - | $T$ | $A$ | $C$ | $A$ | $T$ | $G$ |
|  | $y_{1}$ | $y_{2}$ | $y_{3}$ | $y_{4}$ | $y_{5}$ | $y_{6}$ |

## Sequence Alignment: Problem Structure

Def. OPT $(i, j)=\min$ cost of aligning strings $x_{1} x_{2} \ldots x_{i}$ and $y_{1} y_{2} \ldots y_{j}$.

- Case 1: OPT matches $x_{i}-y_{j}$.
- pay mismatch for $x_{i}-y_{j}+\min$ cost of aligning two strings $x_{1} x_{2} \ldots x_{i-1}$ and $y_{1} y_{2} \ldots y_{j-1}$
- Case 2a: OPT leaves $x_{i}$ unmatched.
- pay gap for $x_{i}$ and min cost of aligning $x_{1} x_{2} \ldots x_{i-1}$ and $y_{1} y_{2} \ldots y_{j}$
- Case 2b: OPT leaves $y_{j}$ unmatched.
- pay gap for $y_{j}$ and min cost of aligning $x_{1} x_{2} \ldots x_{i}$ and $y_{1} y_{2} \ldots y_{j-1}$


Sequence Alignment: Algorithm

```
Sequence-Alignment(m, n, x }\mp@subsup{x}{1}{}\mp@subsup{x}{2}{}\ldots\mp@subsup{x}{m}{},\mp@subsup{y}{1}{}\mp@subsup{y}{2}{}\ldots\mp@subsup{y}{n}{},\delta,\alpha) 
    for i = 0 to m
        M[0, i] = i\delta
    for j = 0 to n
        M[j, O] = j\delta
    for i = 1 to m
        for j = 1 to n
            M[i, j] = min(\alpha[xi, y ] + M[i-1, j-1],
                        \delta + M[i-1, j],
                        \delta + M[i, j-1])
    return M[m, n]
}
```

Analysis. $\Theta(m n)$ time and space.
English words or sentences: $m, n \leq 10$.
Computational biology: $m=n=100,000$. 10 billions ops OK, but 10GB array?

