# Knapsack Problem

### Knapsack Problem

#### Knapsack problem.

- Given n objects and a "knapsack."
- Item i weighs  $w_i > 0$  kilograms and has value  $v_i > 0$ .
- Knapsack has capacity of W kilograms.
- Goal: fill knapsack so as to maximize total value.

Ex: { 3, 4 } has value 40.

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Greedy: repeatedly add item with maximum ratio  $v_i / w_i$ .

Ex:  $\{5, 2, 1\}$  achieves only value =  $35 \Rightarrow \text{greedy not optimal.}$ 

## Dynamic Programming: False Start

Def. OPT(i) = max profit subset of items 1, ..., i.

- Case 1: OPT does not select item i.
  - OPT selects best of { 1, 2, ..., i-1 }
- Case 2: OPT selects item i.
  - accepting item i does not immediately imply that we will have to reject other items
  - without knowing what other items were selected before i, we don't even know if we have enough room for i

Conclusion. Need more sub-problems!

## Dynamic Programming: Adding a New Variable

Def. OPT(i, w) = max profit subset of items 1, ..., i with weight limit w.

- Case 1: OPT does not select item i.
  - OPT selects best of { 1, 2, ..., i-1 } using weight limit w
- Case 2: OPT selects item i.
  - new weight limit = w wi
  - OPT selects best of { 1, 2, ..., i-1 } using this new weight limit

$$OPT(i, w) = \begin{cases} 0 & \text{if } i = 0 \\ OPT(i-1, w) & \text{if } w_i > w \\ \max\{OPT(i-1, w), v_i + OPT(i-1, w-w_i)\} & \text{otherwise} \end{cases}$$

### Knapsack Problem: Bottom-Up

Knapsack. Fill up an n-by-W array.

```
Input: n, w_1, ..., w_N, v_1, ..., v_N
for w = 0 to W
   M[0, w] = 0
for i = 1 to n
   for w = 1 to W
      if (w_i > w)
          M[i, w] = M[i-1, w]
      else
          M[i, w] = \max \{M[i-1, w], v_i + M[i-1, w-w_i]\}
return M[n, W]
```

# Knapsack Algorithm

		0	1	2	3	4	5	6	7	8	9	10	11
n + 1	ф	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
	{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
	{1,2,3}	0	1	6	7	7	18	19	24	25	25	25	25
	{1,2,3,4}	0	1	6	7	7	18	22	24	28	29	29	40
	{1,2,3,4,5}	0	1	6	7	7	18	22	28	29	34	34	40

OPT: { 4, 3 }

value = 22 + 18 = 40

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

## Knapsack Problem: Running Time

### Running time. $\Theta(n W)$ .

- Not polynomial in input size!
- "Pseudo-polynomial."
- Decision version of Knapsack is NP-complete.

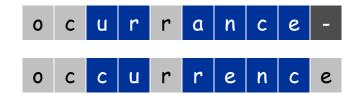
Knapsack approximation algorithm. There exists a polynomial algorithm that produces a feasible solution that has value within 0.01% of optimum.

# Sequence Alignment

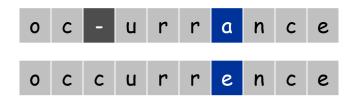
## String Similarity

### How similar are two strings?

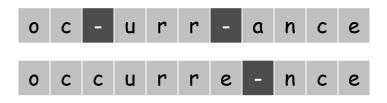
- ocurrance
- occurrence



5 mismatches, 1 gap



1 mismatch, 1 gap



0 mismatches, 3 gaps

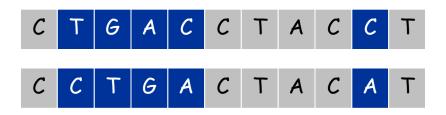
#### Edit Distance

### Applications.

- Basis for Unix diff.
- Speech recognition.
- Computational biology.

Edit distance. [Levenshtein 1966, Needleman-Wunsch 1970]

- Gap penalty  $\delta$ ; mismatch penalty  $\alpha_{pq}$ .
- Cost = sum of gap and mismatch penalties.



$$\alpha_{TC}$$
 +  $\alpha_{GT}$  +  $\alpha_{AG}$  +  $2\alpha_{CA}$ 

$$2\delta$$
 +  $\alpha_{CA}$ 

## Sequence Alignment

Goal: Given two strings  $X = x_1 x_2 ... x_m$  and  $Y = y_1 y_2 ... y_n$  find alignment of minimum cost.

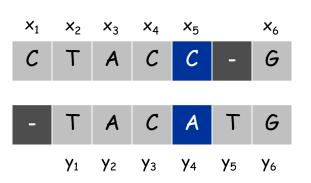
Def. An alignment M is a set of ordered pairs  $x_i$ - $y_j$  such that each item occurs in at most one pair and no crossings.

Def. The pair  $x_i - y_j$  and  $x_{i'} - y_{j'}$  cross if i < i', but j > j'.

$$cost(M) = \underbrace{\sum_{(x_i, y_j) \in M} \alpha_{x_i y_j}}_{\text{mismatch}} + \underbrace{\sum_{i: x_i \text{ unmatched}} \delta + \sum_{j: y_j \text{ unmatched}} \delta}_{\text{gap}}$$

Ex: CTACCG VS. TACATG.

Sol: 
$$M = x_2 - y_1, x_3 - y_2, x_4 - y_3, x_5 - y_4, x_6 - y_6.$$



### Sequence Alignment: Problem Structure

Def. OPT(i, j) = min cost of aligning strings  $x_1 x_2 ... x_i$  and  $y_1 y_2 ... y_j$ .

- Case 1: OPT matches  $x_i-y_j$ .
  - pay mismatch for  $x_i$ - $y_j$  + min cost of aligning two strings  $x_1 x_2 \dots x_{i-1}$  and  $y_1 y_2 \dots y_{j-1}$
- Case 2a: OPT leaves  $x_i$  unmatched.
  - pay gap for  $x_i$  and min cost of aligning  $x_1 x_2 \dots x_{i-1}$  and  $y_1 y_2 \dots y_j$
- Case 2b: OPT leaves y<sub>i</sub> unmatched.
  - pay gap for  $y_j$  and min cost of aligning  $x_1\,x_2\,\ldots\,x_i$  and  $y_1\,y_2\,\ldots\,y_{j-1}$

$$OPT(i, j) = \begin{cases} j\delta & \text{if } i = 0 \\ \alpha_{x_i y_j} + OPT(i-1, j-1) & \text{otherwise} \\ \delta + OPT(i, j-1) & \text{otherwise} \end{cases}$$

$$i\delta & \text{if } j = 0$$

### Sequence Alignment: Algorithm

```
Sequence-Alignment(m, n, x_1x_2...x_m, y_1y_2...y_n, \delta, \alpha) {
   for i = 0 to m
       M[0, i] = i\delta
   for j = 0 to n
       M[j, 0] = j\delta
   for i = 1 to m
       for j = 1 to n
          M[i, j] = min(\alpha[x_i, y_j] + M[i-1, j-1],
                            \delta + M[i-1, j],
                            \delta + M[i, j-1]
   return M[m, n]
```

Analysis.  $\Theta(mn)$  time and space.

English words or sentences:  $m, n \le 10$ .

Computational biology: m = n = 100,000.10 billions ops OK, but 10GB array?