



Νευρο-Ασαφής Υπολογιστική Neuro-Fuzzy Computing

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Practice on Backpropagation with momentum




Exercise-12

In ADALINE lecture we proved that the LMS algorithm, (whose performance index is a quadratic function), is stable if the learning rate is less than 2 divided by the maximum eigenvalue of the input correlation matrix \mathbf{R}

That result is identical to what it holds for the steepest descent algorithm, when applied to a quadratic function; steepest descent is stable if the learning rate is less than 2 divided by the maximum eigenvalue of the Hessian matrix

Show that if a momentum term is added to the steepest descent algorithm there will always be a momentum coefficient that will make the algorithm stable, regardless of the learning rate. **Solution in class**



Exercise-12: background

Let's consider a quadratic function (the performance index):

$$F(\mathbf{x}) = 1/2\mathbf{x}^T\mathbf{A}\mathbf{x} + \mathbf{d}^T\mathbf{x} + c$$


The gradient of this quadratic function is:

$$\nabla F(\mathbf{x}) = \mathbf{A}\mathbf{x} + \mathbf{d}$$

If we now insert this expression into our expression for the steepest descent algorithm (assuming a constant learning rate), we obtain:

$$\begin{aligned}\mathbf{x}_{k+1} &= \mathbf{x}_k - \alpha \mathbf{g}_k = \mathbf{x}_k - \alpha(\mathbf{A}\mathbf{x}_k + \mathbf{d}) \rightarrow \\ &\rightarrow \mathbf{x}_{k+1} = [\mathbf{I} - \alpha\mathbf{A}]\mathbf{x}_k - \alpha\mathbf{d}\end{aligned}$$

This is a linear dynamic system, which will be stable if the eigenvalues of the matrix $[\mathbf{I} - \alpha\mathbf{A}]$ are less than one in magnitude



Exercise-12: background

We can express the eigenvalues of this matrix in terms of the eigenvalues of the Hessian matrix \mathbf{A} . Let $\{\lambda_1, \lambda_2, \dots, \lambda_n\}$ and $\{\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_n\}$ be the eigenvalues and eigenvectors of the Hessian matrix. Then:

$$[\mathbf{I} - \alpha \mathbf{A}] \mathbf{z}_i = \mathbf{z}_i - \alpha \mathbf{A} \mathbf{z}_i = \mathbf{z}_i - \alpha \lambda_i \mathbf{z}_i = (1 - \alpha \lambda_i) \mathbf{z}_i$$

Therefore the eigenvectors of $[\mathbf{I} - \alpha \mathbf{A}]$ are the same as the eigenvectors of \mathbf{A} , and the eigenvalues of $[\mathbf{I} - \alpha \mathbf{A}]$ are $(1 - \alpha \lambda_i)$

Our condition for the stability of the steepest descent algorithm is then: $|1 - \alpha \lambda_i| < 1$

If we assume that the quadratic function has a strong minimum point, then its eigenvalues must be positive numbers. Thus, this reduces to: $\alpha < 2/\lambda_i$

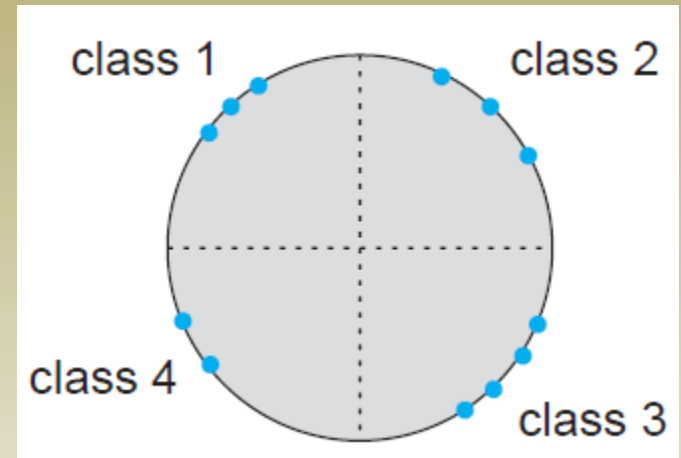
Since this must be true for all the eigenvalues of the Hessian matrix, we get: $\alpha < 2/\lambda_{\max}$



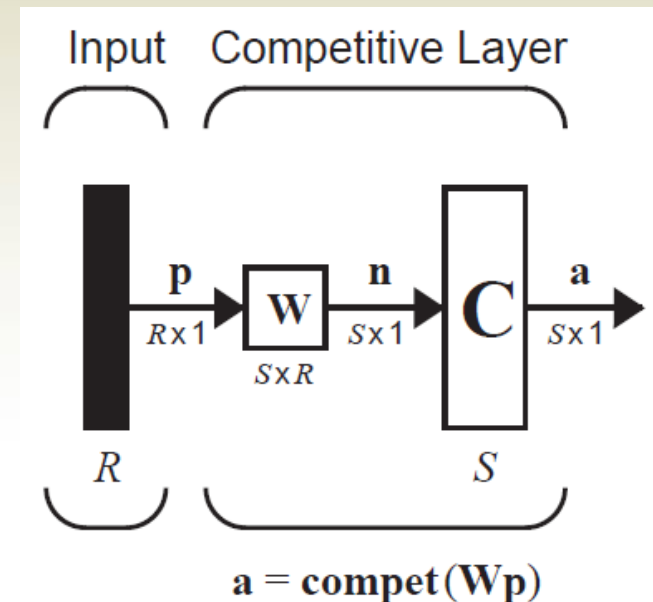
Practice on competitive learning, and Kohonen' learning

Exercise-13

The figure on the right shows several clusters of normalized vectors



Design the weights of the competitive network shown at the right, so that it classifies the vectors according to the classes indicated in the diagram and with the minimum number of neurons



Exercise-13: Βα

23°	0,391	0,921	0,424	68°	0,927	0,375	2,475
24°	0,407	0,914	0,445	69°	0,934	0,358	2,605
25°	0,423	0,906	0,466	70°	0,940	0,342	2,748
28°	0,438	0,899	0,488	71°	0,946	0,326	2,904
27°	0,454	0,891	0,510	72°	0,951	0,309	3,078
28°	0,469	0,883	0,532	73°	0,956	0,292	3,271
29°	0,485	0,875	0,554	74°	0,961	0,276	3,487
30°	0,500	0,866	0,577	75°	0,966	0,259	3,732
31°	0,515	0,857	0,601	76°	0,970	0,242	4,011
32°	0,530	0,848	0,625	77°	0,974	0,225	4,333
33°	0,545	0,839	0,649	78°	0,978	0,203	4,705
34°	0,559	0,829	0,675	79°	0,982	0,191	5,145
35°	0,574	0,819	0,700	80°	0,985	0,174	5,671
38°	0,588	0,809	0,727	81°	0,988	0,156	6,314
37°	0,602	0,799	0,754	82°	0,990	0,139	7,115
38°	0,616	0,788	0,781	83°	0,993	0,122	8,144
39°	0,629	0,777	0,810	84°	0,995	0,105	9,514
40°	0,643	0,766	0,839	85°	0,996	0,087	11,430
41°	0,656	0,755	0,869	86°	0,998	0,070	14,301
42°	0,669	0,743	0,900	87°	0,999	0,052	19,081
43°	0,682	0,731	0,933	88°	0,999	0,035	28,636
44°	0,695	0,719	0,966	89°	0,999	0,018	57,290
				90°	1,000	0,000	

ΠΙΝΑΚΑΣ ΤΡΙΓΩΝΟΜΕΤΡΙΚΩΝ ΑΡΙΘΜΩΝ

Γωνία	ημω	συνω	εφω	Γωνία	ημω	συνω	εφω
0°	0,000	1,000	0,000	45°	0,707	0,707	1,000
1°	0,017	0,999	0,017	46°	0,720	0,695	1,036
2°	0,035	0,999	0,035	47°	0,731	0,682	1,072
3°	0,052	0,999	0,052	48°	0,743	0,669	1,111
4°	0,070	0,998	0,070	49°	0,755	0,656	1,150
5°	0,087	0,996	0,087	50°	0,766	0,643	1,192
6°	0,105	0,995	0,105	51°	0,777	0,629	1,235
7°	0,122	0,993	0,123	52°	0,788	0,616	1,280
8°	0,139	0,990	0,141	53°	0,799	0,602	1,327
9°	0,156	0,988	0,158	54°	0,809	0,588	1,376
10°	0,174	0,985	0,176	55°	0,819	0,574	1,428
11°	0,191	0,982	0,194	56°	0,829	0,559	1,483
12°	0,208	0,978	0,213	57°	0,839	0,545	1,540
13°	0,225	0,974	0,231	58°	0,848	0,530	1,600
14°	0,242	0,970	0,249	59°	0,857	0,515	1,664
15°	0,259	0,966	0,268	60°	0,866	0,500	1,732
16°	0,276	0,961	0,287	61°	0,875	0,485	1,804
17°	0,292	0,956	0,306	62°	0,883	0,470	1,881
18°	0,309	0,951	0,325	63°	0,891	0,454	1,963
19°	0,326	0,946	0,344	64°	0,899	0,438	2,050
20°	0,342	0,940	0,364	65°	0,906	0,423	2,145
21°	0,358	0,934	0,384	66°	0,914	0,407	2,246
22°	0,375	0,927	0,404	67°	0,921	0,391	2,356

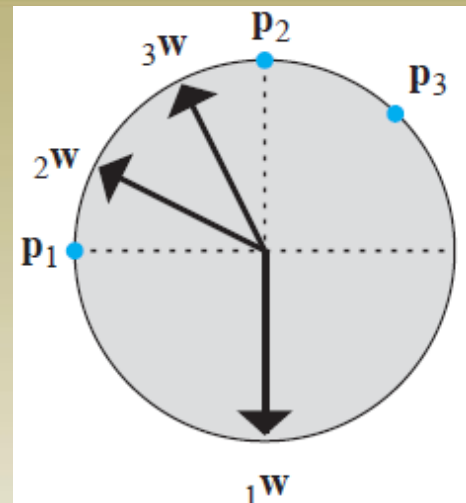
σε μοίρες	σε rad	ημω	συνω	εφω	σφω
0°	0	0	1	0	Δεν ορίζεται
30°	$\frac{\pi}{6}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{3}}{3}$	$\sqrt{3}$
45°	$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	1	1
60°	$\frac{\pi}{3}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$	$\frac{\sqrt{3}}{3}$
90°	$\frac{\pi}{2}$	1	0	Δεν ορίζεται	0

Exercise-14

The figure shows three input vectors and three initial weight vectors for a three-neuron competitive layer

The values of the input vectors:

$$\mathbf{p}_1 = \begin{bmatrix} -1 \\ 0 \end{bmatrix}, \mathbf{p}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \mathbf{p}_3 = \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$$



The initial values of the three weight vectors are:

$${}_1\mathbf{w} = \begin{bmatrix} 0 \\ -1 \end{bmatrix}, {}_2\mathbf{w} = \begin{bmatrix} -2/\sqrt{5} \\ 1/\sqrt{5} \end{bmatrix}, {}_3\mathbf{w} = \begin{bmatrix} -1/\sqrt{5} \\ 2/\sqrt{5} \end{bmatrix}$$

Calculate the resulting weights found after training the competitive layer with the Kohonen rule and a learning rate of $\alpha=0.5$, on the following series of inputs: \mathbf{p}_1 , \mathbf{p}_2 , \mathbf{p}_3

Exercise-15

Consider the configuration of input vectors and initial weights shown in the figure

Train a competitive network to cluster these vectors using the Kohonen rule with learning rate $\alpha=0.5$

Find graphically the position of the weights after all of the input vectors (in the order shown, i.e., $\mathbf{p}_1, \mathbf{p}_2, \mathbf{p}_3, \mathbf{p}_4$) have been presented once

